# Representations of finite groups and wireless communication

Vít Tuček

Huawei Sweden R&D, Stockholm

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### Outline



- Q Grassmannian communication



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# Joint work with ...

 $\mathsf{Collaborators} = \mathsf{Huawei} \cup \mathsf{Cantabria}$ 

 $\label{eq:Huawei} \begin{array}{l} {\sf Huawei} = \{ {\sf Olivier} \; {\sf Verdier}, \; {\sf Gunnar} \; {\sf Peters} \} \\ {\sf Cantabria} = \{ {\sf Diego} \; {\sf Cuevas}, \; {\sf Javier} \; {\sf Álvarez-Vizoso}, \; {\sf Carlos} \; {\sf Beltrán}, \\ {\sf Ignacio} \; {\sf Santamaría} \} \end{array}$ 

Huawei = Huawei Technologies Sweden AB Cantabria = University of Cantabria

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# Section 1

# Light introduction to wireless communication

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# Basic wireless communication model

electromagnetic waves have amplitude and phase  $\rightsquigarrow$  signals are modeled using complex numbers

- M number of transmit antennas
- $X \in \mathbb{C}^{1 imes M}$  transmitted symbol
  - N number of receiving antennas
- $Y \in \mathbb{C}^{1 imes N}$  received symbol
- $H \in \mathbb{C}^{M \times N}$  channel matrix (captures the propagation through environment)
  - $Z \in \mathbb{C}^N$  white Gaussian noise (i.e. iid  $\mathbb{C}\mathcal{N}(0,\sigma^2)$ )

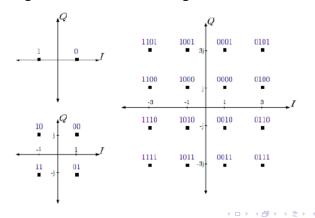
 $\rho\,$  signal to noise ratio (SNR)  $\rho = \|X\|/\sigma$ 

$$Y = XH + Z \tag{1}$$

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#### How does one actually send data?

Pick signals X only from a finite set C (ideally of size  $2^B$ ) and given received Y give a best guess as to which X could have produced it given our current knowledge of H.



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### The channel matrix H

• Depends on frequency and time of the transmission

$$H: I_t \times I_f \to H(t, f) \in \mathbb{C}^{M \times N}$$

- Numerous models (e.g. coming from the Maxwell equations) but the baseline is the so called Rayleigh fading where we assume  $H(f, t)_{i,j} \sim \mathbb{CN}(0, 1) = \mathcal{N}(0, 1_2)$ .
- Can contain important correlations...

$$R_t = \mathbb{E}[HH^*] \in \mathbb{C}^{M \times M}, \quad R_r = \mathbb{E}[H^*H] \in \mathbb{C}^{N \times N},$$

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# Estimation problems

At the beginning of the communication the receiver does not know the channel matrix  $H \dots$ 

- the communication protocol dictates that each communication begins with known pilot symbols X<sub>p1</sub>,..., X<sub>ps</sub>
- 2 use pilot symbols to estimate  $H, R_t, R_r$

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### Estimation problems

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- 2 use pilot symbols to estimate  $H, R_t, R_r$

But for high number of antennas this might be prohibitively expensive to do for each time and frequency!

#### Interpolation problem

Interpolate / extrapolate  $H, R_t$  in time and/or frequency domain.

### Geometry in estimation

The covariance matrices have constraints (by definition)...

$$egin{aligned} R_t \in \mathit{Cov}(M) \ \mathcal{Cov}(M) &= \{A \in \mathbb{C}^{M imes M} \, | \, A^* = A \, \& \, \mathrm{spec}(A) \geq 0\} \ \mathrm{GL}_M(\mathbb{C}) / \, U(M) \subset \mathit{Cov}(M) \end{aligned}$$

What is a "correct geometry" for the problem? What about degenerate situations?

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# Precoding / beamforming

If the transmitter has access to the channel matrix H, we can improve the quality of the transmission:

 $X \rightsquigarrow W_H(X)$ 

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# Precoding / beamforming

If the transmitter has access to the channel matrix H, we can improve the quality of the transmission:

 $X \rightsquigarrow W_H(X)$ 

Zero forcing:

$$X \rightsquigarrow X(HH^*)^{-1}H$$

MMSE:

$$X \rightsquigarrow X(HH^* + 1/\rho I_M)^{-1}H$$

Truncated polynomial expansion:

$$X \rightsquigarrow X \sum_{j} w_{j} (HH^{*})^{j} H$$

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# SVD-based precoding

$$H = VDU^*$$
$$D = \operatorname{diag}(d_1, \dots, d_{\min\{M,N\}})$$
$$d_1 \ge d_2 \ge \cdots d_{\min\{M,N\}}$$

Coordinates of X wrt basis of left singular vectors, which correspond to small singular values, are drowned by the noise.

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# SVD-based precoding

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Coordinates of X wrt basis of left singular vectors, which correspond to small singular values, are drowned by the noise. If the transmitter knows the k largest singular vectors  $(v_1, \ldots, v_k)$ , it can use them for precoding and get better power efficiency / effective SNR.

$$X \rightsquigarrow X[v_1|\cdots|v_k]$$

Precoding geometry – k = 1

Left singular vectors are the eigenvectors of  $HH^*$  and hence they are defined up to nonzero complex multiple.

In other words:

$$\operatorname{Sing}_1 \simeq \mathbb{C}P^{M-1} \simeq U(M)/U(1) \times U(M-1)$$

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Precoding geometry –  $k \in \{1, \ldots, M\}$ 

Generically,<sup>2</sup> the space of k singular vectors corresponding to k largest singular values is

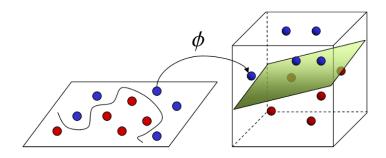
$$\operatorname{Sing}_k \simeq U(M)/U(1) \times \cdots \times U(1) \times U(M-k)$$

<sup>2</sup>In case of multiple singular values we have

$$U(M)/U(k_1) \times \cdots \times U(k_s) \times U(M - \sum_{i=1}^{s} k_i)$$

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# Kernel based approach



Input Space

**Feature Space** 

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# Kernel based approach

How to linearize complicated space?

With reproducing kernel Hilbert space!

#### RKHS:

- X space we are interested in
- ${\mathcal H}$  Hilbert space

 $\Phi \colon X \to \mathcal{H}$  feature map

such that there exists  $k \colon X \times X \to \mathbb{C}$  with the property:

$$\forall x, y \in X \quad k(x, y) = \langle \Phi(x) | \Phi(y) \rangle_{\mathcal{H}}$$

Any finite computation involving just the scalar product can be done by evaluating the kernel function.

#### Representation theory to the rescue?

Fix a closed subgroup  $K \leq G$  and a unitary G-representation  $\mathcal{H}$ .

For any  $v_0 \in \mathcal{H}^K$  the closed *G*-invariant subspace  $\mathcal{H}_0$  generated by  $v_0$  is RKHS which is realized on  $\mathcal{C}(G/K)$ .

*Remark*: For applications, we care only about effective algorithm for evaluating the kernel function with "good enough" numerical precision.

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*Remark*: For applications, we care only about effective algorithm for evaluating the kernel function with "good enough" numerical precision.

Possible future project, not yet approved. :-/

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# Section 2

### Grassmannian communication

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# Block fading

Assume that the channel matrix does not change for  $\mathcal{T}$  transmissions:

$$Y_1 = X_1 H + Z_1$$
  
$$\vdots$$
  
$$Y_T = X_T H + Z_T$$

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# Block fading

Assume that the channel matrix does not change for T transmissions:

Y = XH + Z

- $X \in \mathbb{C}^{T \times M}$  transmitted symbol
- $Y \in \mathbb{C}^{T \times N}$  received symbol
- $H \in \mathbb{C}^{M \times N}$  channel matrix (captures the propagation through environment)
- $Z \in \mathbb{C}^{T \times N}$  white Gaussian noise (i.e. iid  $\mathbb{C}\mathcal{N}(0, \sigma^2)$ )
  - $\rho\,$  signal to noise ratio (SNR)  $\rho = \|X\|_{F}/\sigma$

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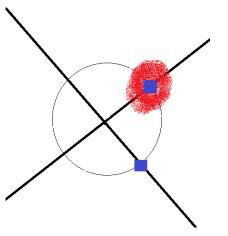
# Grassmannian communication

If 
$$M = N$$
 and  $Z = 0$  then we have

$$Y = XH$$

and

 $\operatorname{colspan}(X) = \operatorname{colspan}(Y).$ 

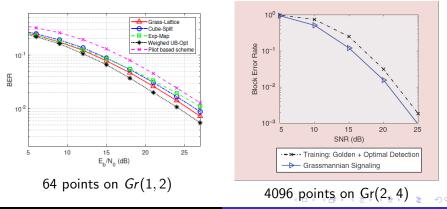


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### Classical vs Grassmannian signaling

#### Degrees of freedom:

classicaly  $X \in \mathbb{C}^{T \times M} \dots MT$ Grassmannian  $X \in Gr(M, T) \dots TM - M^2 = M(T - M)$ 



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# Details of Grassmannian signaling

We assume that H is iid  $\mathbb{CN}(0,1)$  (Rayleigh block fading). We start with the conditional probability of receiving  $Y \in \mathbb{C}^N$  assuming  $X \in \mathbb{C}^M$  was sent.

 $\mathbf{Y} = X\mathbf{H} + \mathbf{Z}$ 

$$P(Y|X) = \frac{\exp(-\operatorname{tr}(Y^*(1_T + XX^*)^{-1}Y))}{\pi^{TN}\det(1_T + XX^*)}$$

Observation:

$$\forall h \in U(M): P(Y|Xh) = P(Y|X)$$
  
$$\forall g \in U(T): P(gY|gX) = P(Y|X)$$

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# Capacity

#### Theorem (Marzetta-Hochwald-Zheng-Tse-Durisi-Riegler)

Assume  $T \ge M + N$ . Given a constraint on power of the signal (e.g.  $||X||_F = 1$ ) the distribution on X that maximizes the Shannon information I(Y; X) is the uniform distribution on the Grassmannian.

$$I(Y;X) = \mathbb{E} \log \frac{p(Y|X)}{p(Y)}$$
$$C = \sup_{p_X} I(Y;X)$$

# Capacity

#### Proof.

- 2 Let  $p_0$  be a fixed probability distribution of X and define

$$p_1(X) = \frac{1}{|U(T)||U(M)|} \int_{g \in U(T)} \int_{h \in U(M)} p_0(g^{-1}Xh).$$

Since I(Y|X) is concave wrt  $p_X$  we have by the Jensen's inequality

$$I(Y|X_{p_1}) \geq I(Y|X_{p_0}).$$

# Capacity

#### Proof.

- Solution Capacity achieving distribution X = gD where g is uniformly distributed on U(T) and independent of D which is  $T \times M$  nonnegative diagonal matrix whose pdf is invariant with respect to permutations.
- For T ≥ M + N we can drop the diagonal factor, for T < M + N the capacity achieving distribution is nontrivial.</li>

# Detection

In practical situation we consider finite set of tall unitary matrices  $X^*X = 1_M$ .

$$\mathcal{C} = \{X_1, \ldots, X_k\}$$

Given a received signal Y, how do we guess which  $X_i$  was sent?

Definition (Maximum Likelihood Detector)

$$\mathit{ML}(Y) = rg \max_{X \in \mathcal{C}} p(Y|X)$$

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### Towards codebook criteria

$$P(Y|X) = \frac{\exp(-\operatorname{tr}(Y^*(1_T + XX^*)^{-1}Y))}{\pi^{TN} \det(1_T + XX^*)}$$

Since we assume  $X^*X = 1_M$  we can simplify

$$\mathit{ML}(Y) = rgmax_{X \in \mathcal{C}} \operatorname{tr}(YY^*XX^*).$$

Moreover, we can interpret  $XX^*$  as the orthogonal projection to the subspace of  $\mathbb{C}^T$  spanned by the columns of X.

# Grassmannians

$$Gr(M, T) = \{ V \leq \mathbb{C}^T \mid \dim V = M \}$$
  

$$\simeq U(T)/U(M) \times U(T - M)$$
  

$$\simeq \{ X \in M(T, M, \mathbb{C}) \mid X^*X = 1_M \}/U(M)$$
  

$$\simeq \{ P \in M(T, T, \mathbb{C}) \mid P^* = P \& P^2 = P \& \operatorname{rank} P = M \}$$
  

$$= \{ P \in \operatorname{Sym}(T) \mid P^2 = P \& \operatorname{tr} P = M \}$$

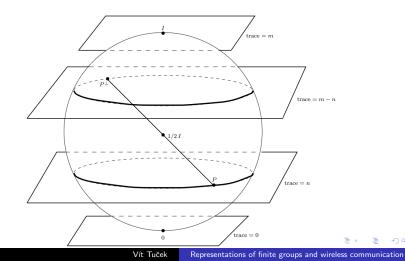
Frobenius inner product on Sym(T):

$$\langle A | B \rangle_F = \operatorname{tr}(A^*B)$$

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# Embedings of Grassmannians

J.H. Conway, R.H. Hardin, N.J.A. Sloane: *Packing Lines, Planes, etc.: Packings in Grassmannian Space* 



# Grassmannians

#### Definition (Chordal distance)

$$d_{Ch}(A,B) = \|A - B\|_F$$

On Gr(M, T) this restricts to

$$d_{Ch}(A,B) = \sqrt{2}\sqrt{M - \operatorname{tr}(AA^*BB^*)}$$

and so

$$ML(Y) = \operatorname*{arg\,min}_{X \in \mathcal{C}} d_{Ch}(YY^*, XX^*)$$

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# Towards codebook criteria

#### Problem

What is the optimal constellation  $C = \{X_1, \ldots, X_k\}$  of a given size?

Since our ML detector is picking up the closest constellation point wrt the chordal distance a good choice might be

#### Chordal criterion

$$\mathcal{C}_{ch} = rg\max_{\mathcal{C}} \max_{X_i 
eq X_j \in \mathcal{C}} \min_{d_{ch}(X_i, X_j)}$$

but can we justify that?

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#### Towards codebook criteria – pairwise error

Pairwise error of mistaking  $X_i$  for  $X_j$  is

$$P_e(X_i, X_j) = \sum_{j=1}^M \operatorname{Res}_{w=\imath a_j} \left( \frac{-1}{w + \imath/2} \prod_{m=1}^M \left( \frac{1+\alpha}{\alpha^2 (1-d_m^2)(w^2 + a_m^2)} \right) \right)$$

where  $\alpha = \rho T/M$ ,  $a_j^2 = 1/4 + (1 + \alpha)/(\alpha^2(1 - d_j^2))$  and  $1 \ge d_1 \ge d_2 \cdots \ge d_m$  are the singular values<sup>3</sup> of  $X_j^* X_i$ . The product omits the terms where  $d_m = 1$ .

<sup>3</sup>the cosines of the principal angles between the subspaces  $[X_i]$  and  $[X_j] \ge -\infty$ 

### Towards codebook criteria – pairwise error

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Theorem (Cuevas-Santamaria-T)

$$P_{e}(X_{i}, X_{j}) = \frac{1}{\pi} \int_{0}^{\frac{\pi}{2}} \prod_{m=1}^{M} \left( 1 + \frac{\alpha^{2}(1 - d_{m}^{2})}{4(1 + \alpha)\cos^{2}\theta} \right)^{-N} \mathrm{d}\theta$$

<sup>3</sup>the cosines of the principal angles between the subspaces  $[X_i]$  and  $[X_j] \ge -\infty$ 

#### Towards codebook criteria – pairwise error

For  $\rho \rightarrow 0$  we have

$$P_e(X_i, X_j) = 1/2 - \frac{T\sqrt{N}d_{ch}(X_i, X_j)}{4M} + o(\rho)$$

Chordal criterion

$$\mathcal{C}_{ch} = rg\max_{\mathcal{C}} \min_{X_i 
eq X_j \in \mathcal{C}} d_{ch}(X_i, X_j)$$

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### Towards codebook criteria – pairwise error

For  $\rho \to \infty$  we have

$$\lim_{\rho \to \infty} \rho^{MN} P_e(X_i, X_j) = \frac{1}{2} \left(\frac{4M}{T}\right)^N M \frac{(2NM-1)!!}{(2NM)!!} \prod_{m=1}^M (1-d_m^2)^{-N}$$

Coherence criterion

$$\mathcal{C}_{coh} = rg\max_{\mathcal{C}} \min_{X_i 
eq X_j \in \mathcal{C}} \det(1_M - X_i^* X_j X_j^* X_i)^N$$

#### Union bound criterion

$$\mathcal{C}_{UB} = rgmin_{\mathcal{C}} \sum_{i < j} \det(\mathbb{1}_M - X_i^* X_j X_j^* X_i)^{-N}$$

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# Section 3

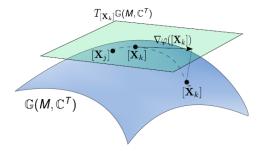
# Constellations of subspaces

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# Constellation design - numerical optimization

- Start with random constellation of the given number K of points.
- At each iteration, for each point X<sub>k</sub> find the L "closest points" and move X<sub>k</sub> away from its neighbors.



Works nice but we want  $|\mathcal{C}| = 2^B \dots$ 

## GrassLattice

We can efficiently construct & detect on rectangular grids.

#### Problem

Can we map such a grid invertibly into the Grassmannian so that it is near optimal wrt our cost functions?

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# GrassLattice (M = 1)

**(**) Take the unit hypercube in  $\mathbb{R}^{2(T-1)}$  and map<sup>1</sup> it through

$$(a_1, \ldots, a_n, b_1, \ldots, b_{T-1}) \mapsto (z_i = F^{-1}(a_i) + \imath F^{-1}(b_i))_{i=1}^{T-1} \in \mathbb{C}^{T-1}$$

 $^{1}F$  is the distribution function of  $\mathcal{N}(0,1/2)$ 

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Solution 3 Solutio

$$z \mapsto w = zf(||z||)$$
  
where  $f(r) = \frac{1}{r} \left(1 - \exp(-t^2) \sum_{k=0}^{T-2} \frac{r^2 k}{k!}\right)^{1/2(T-1)}$ 

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where  $f(r) = \frac{1}{r} \left(1 - \exp(-t^2) \sum_{k=0}^{T-2} \frac{r^2k}{k!}\right)^{1/2(T-1)}$ 
(it makes we is uniformly distributed in the unit disc  $P(0, 1)$ 

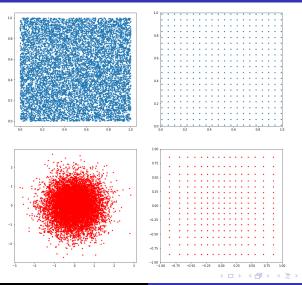
(it makes w is uniformly distributed in the unit disc  $B(0,1)\in\mathbb{C}^n$ )

3 Map w to the Grassmannian by

$$w\mapsto (\sqrt{1-|w|^2},w)$$

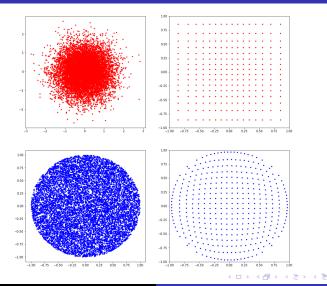
 ${}^{1}F$  is the distribution function of  $\mathcal{N}(0, 1/2)$ 

# GrassLattice (M = 1) in pictures



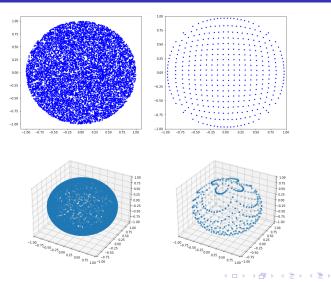
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# GrassLattice (M = 1) in pictures



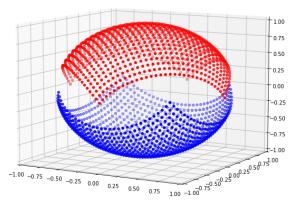
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# GrassLattice (M = 1) in pictures



## GrassLattice (M = 1) – the other chart?

We can alternatively use  $w \mapsto (w, \sqrt{1 - |w|^2})$  and get twice as many points if we shrink the lattice and rotate one chart



What rotations should one choose for T > 2?  $\Box \rightarrow \langle B \rangle \land \exists \rightarrow \langle B \rangle$ 

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## GrassLattice for M > 1?

The last map  $w \mapsto (\sqrt{1 - |w|^2}, w)$  is actually not just measure preserving but even symplectomorphism.

For general M, the map

$$W \mapsto \begin{pmatrix} \sqrt{1_M - W^*W} \\ W \end{pmatrix}$$

is also symplectomorphism map into Gr(M, T) from the set of matrices where the square root is well defined:

$$\{W \in \mathbb{C}^{(\mathcal{T}-M) imes M} \, | \, \|W\|_{op} < 1\}$$
 (Cartan domain of type I)

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## GrassLattice for M > 1?

#### Problem

Let D be a Cartan symmetric domain of type I.

Can we explicitly map a unit hypercube into D in a measure-preserving way?

Given  $B \in \mathbb{N}$ , can we efficiently construct  $2^B$  points in D so that the resulting subspace constellation is close to optimal?

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## Finite group constellations

Given a finite subgroup  $G \le U(T)$  and a basepoint  $[B] \in Gr(M, T)$  we can consider its orbit as a constellation

 $\mathcal{C}_{G,B} = \{[gB] \, | \, g \in G\}$ 

- basepoint matters
- generically |C<sub>G,B</sub>| = |G| but smaller orbits can be also useful



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# Example [Pitaval, Tirkkonen]

The following basepoint is optimal for two dimensional representation of the dihedral group  $D_8$  giving rise to a constellation of 8 points on  $\mathbb{C}P^1$ .

$$\begin{pmatrix} \cos\frac{1}{4}\arccos(\frac{3}{7}-\frac{6\sqrt{2}}{7})\\ \left(\frac{1}{2^{1/4}}+\imath\sqrt{1-\frac{1}{\sqrt{2}}}\right)\sin\frac{1}{4}\arccos(\frac{3}{7}-\frac{6\sqrt{2}}{7}) \end{pmatrix}$$

# Finite group constellations - finding good basepoint

- Instead of optimizing over  $\prod_{k=1}^{K} Gr(M, T)$  we optimize just over Gr(M, T).
- Our cost functions are U(T)-invariant which reduces the evaluation complexity from  $K^2$  to K:

 $\{d_{ch}([g_iB], [g_jB]) | (g_i, g_j) \in G\} = \{d_{ch}([gB], [B]) | g \in G\}$ 

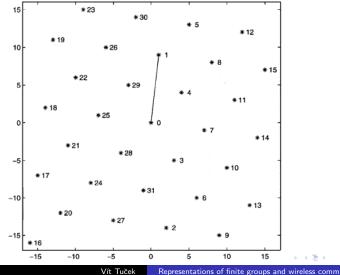
• Further simplifications:

#### Criteria for group-based constellations

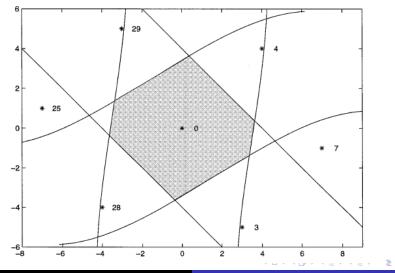
$$\mathcal{C}_{ch} \longleftarrow \arg\min_{[B] \in Gr(M,T)} \max_{g \in G} \operatorname{Tr}[(B^*gB)(B^*g^{-1}B)]$$
$$\mathcal{C}_{UB} \longleftarrow \arg\min_{[B] \in Gr(M,T)} \sum_{g \in G} \det[1_M - (B^*gB)(B^*g^{-1}B)]^{-N}$$

Constellations of subspaces

### Detection for abelian subgroups



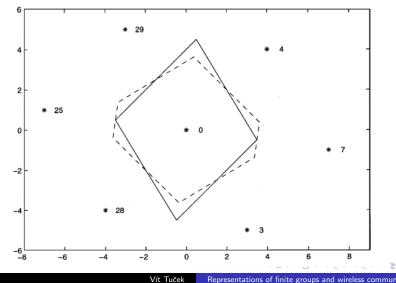
## Detection for abelian subgroups



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Light introduction to wireless communication Constellations of subspaces

## Detection for abelian subgroups



## Finite group constellations – advantages

- encoding and storage:  $G = \{g_1^{i_1} \cdots g_k^{i_k} \mid i_j = 1, \dots, N_j\} \text{ and } k \sim \log |G|$
- for each group one gets constellation for any Grassmannian (add transmit antennas = store one more basepoint)
- some provably optimal constellations are of this type (see e.g. Conway et al)

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#### Finite group constellations – performance



Percentage of bound attained

## Finite group constellations – obstacles

#### Problem

Which subgroups should we choose?

For our applications we could in principle just numerically explore finite subgroups of U(T) for  $T \le 10$ , but classification of finite subgroups of U(T) is known only for  $T \le 4$ 

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### Finite group constellations – obstacles

#### Theorem (Jordan)

There exists a real function f such that every finite subgroup of  $GL_d(\mathbb{C})$  has a normal Abelian subgroup of index bounded by f(d).

$$f(d) = (d + 1)!$$
 for  $d \ge 71$ 

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## Finite group constellations – group approximability

Let  $\epsilon > 0$ .

Vít Tuček Representations of finite groups and wireless communication

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## Finite group constellations – group approximability

Let  $\epsilon > 0$ . Consider a metric group *G* with a left-invariant distance function. We say that *G* is  $\epsilon$ -approximable if there exists a finite subset  $H \subset G$  and with its own group law  $\circ_H$  such that

- For each  $g \in G$  there exists a point in H of distance at most  $\epsilon$ .
- **2** For each  $a, b \in H$  we have  $d(a \circ_G b, a \circ_H b) \leq \epsilon$ .

Group G is approximable if it is  $\epsilon$ -approximable for any  $\epsilon > 0$ .

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### Finite group constellations – obstacles

#### Theorem (Turing)

- If a metric group is approximable and has a faithfull representation in GL(ℂ, d), then it is approximable by groups which also have faithful degree d linear representations.
- **2** If a Lie group is approximable, then it is compact and abelian.

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# Thank you!

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