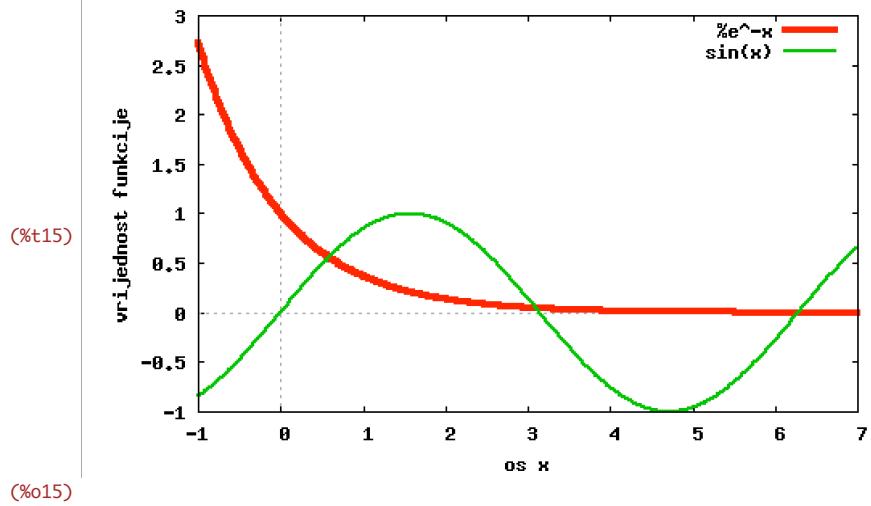
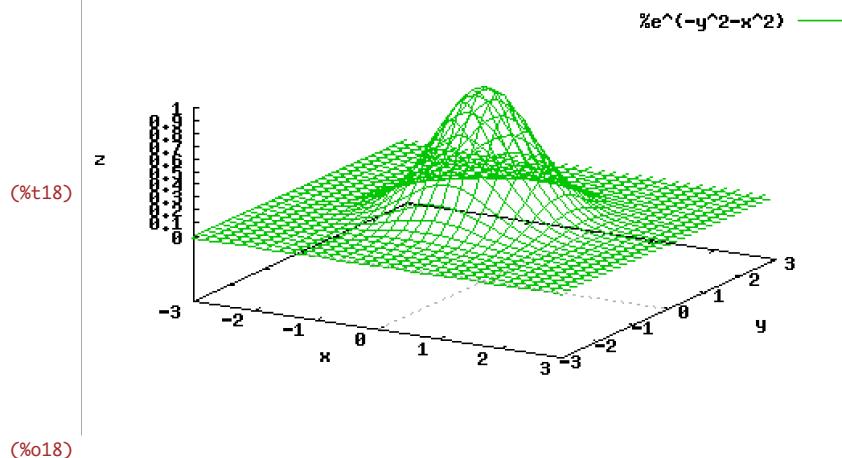


□ 1 Grafičko prikazivanje funkcija i krivulja

```
(%i15) wxplot2d([exp(-x),sin(x)],[x,-1,7],  
[ xlabel,"os x"],[ ylabel,"vrijednost funkcije"],  
[color,red,green],[style,[lines,4],[lines,2]]);
```



```
(%i18) wxplot3d(exp(-x^2-y^2),[x,-3,3],[y,-3,3],  
[palette,false],[color,green]);
```



□ Parametarske koordinate

```
(%i115) wxplot2d([parametric,cos(t),sin(t),[t,0,2*pi]],
 [nticks,400]
 );

```

(%t115)

```
(%o115)
```



```
(%i32) load(draw);
(%o32) /Applications/Maxima.app/Contents/Resources/maxima/share/maxima/5.28.0/share/draw/draw.lisp
```



```
(%i33) kruznica:parametric(cos(t),sin(t),t,0,2*pi);
(%o33) parametric(cos(t),sin(t), t, 0, 2 π)
```



```
(%i39) elipsa:parametric(2*cos(t),sin(t),t,0,2*pi);
(%o39) parametric(2 cos(t), sin(t), t, 0, 2 π)
```



```
(%i42) wxdraw2d(nticks=400,color=red,kruznica,
 color=green, elipsa,proportional_axes=xy);
```

(%t42)

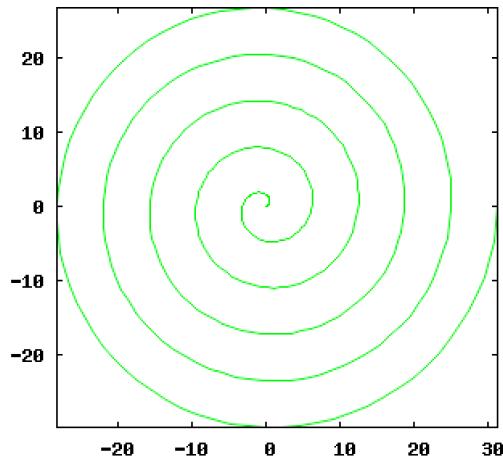
(%o42)


```
Polarne koordinate
```



```
(%i48) spirala:polar(t,t,0,10*pi);
(%o48) polar(t, t , 0 , 10 π)
```

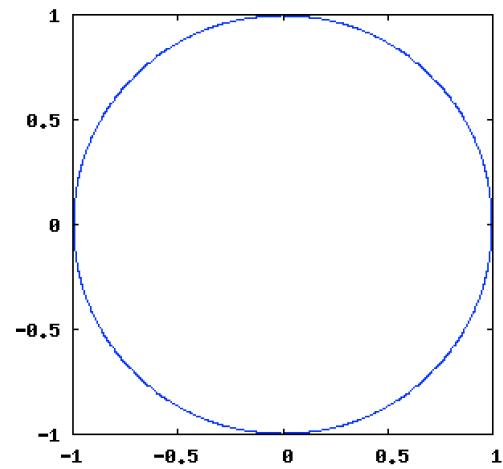
```
--> wxdraw2d(nticks=400,color=green,spiral,
proportional_axes=xy);
```



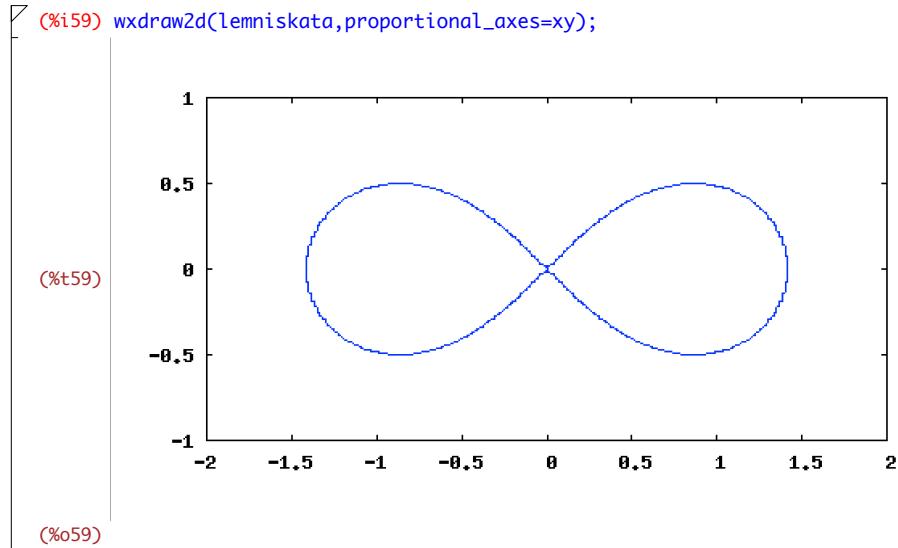
Implicitno zadane funkcije

```
(%i50) kruzница_imp:implicit(x^2+y^2=1,x,-1,1,y,-1,1);
(%o50) implicit(y^2+x^2=1,x,-1,1,y,-1,1)
```

```
(%i52) wxdraw2d(kruzница_imp,proportional_axes=xy);
```

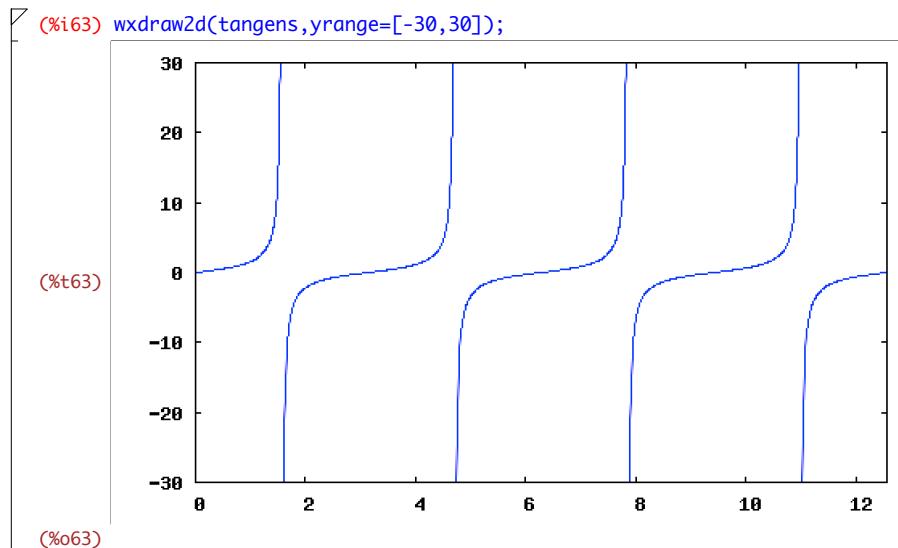


```
(%i148) lemniskata:implicit((x^2+y^2)^2=2*(x^2-y^2),x,-2,2,y,-1,1);
(%o148) implicit((y^2+x^2)^2=2(x^2-y^2),x,-2,2,y,-1,1)
```



□ Eksplicitno zadane funkcije

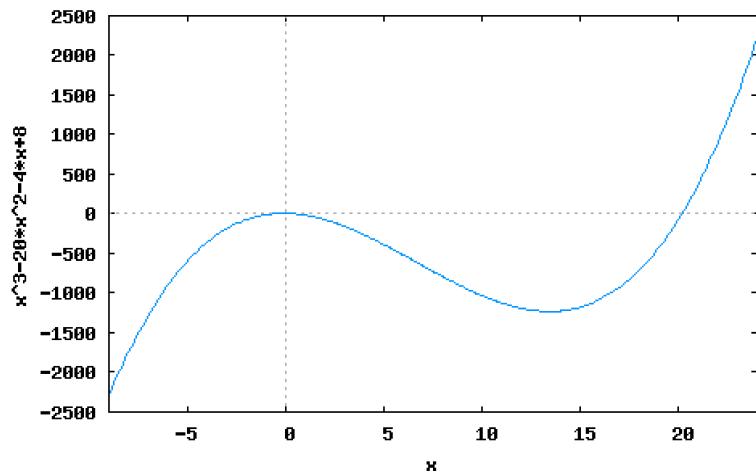
(%i60) `tangens:explicit(tan(x),x,0,4*pi);`
(%o60) `explicit(tan(x), x, 0, 4 π)`



□ 2 Zadavanje funkcija

(%i140) `f(x):=x^3-20*x^2-4*x+8;`
(%o140) `f(x):=x3-20 x2+(-4) x+8`

```
(%i138) wxplot2d(f(x),[x,-9,24]);
```



```
(%o138)
```

1. derivacija

```
(%i143) f1(x):=diff(f(x),x,1);
(%o143) f1(x) := diff(f(x), x, 1)
```

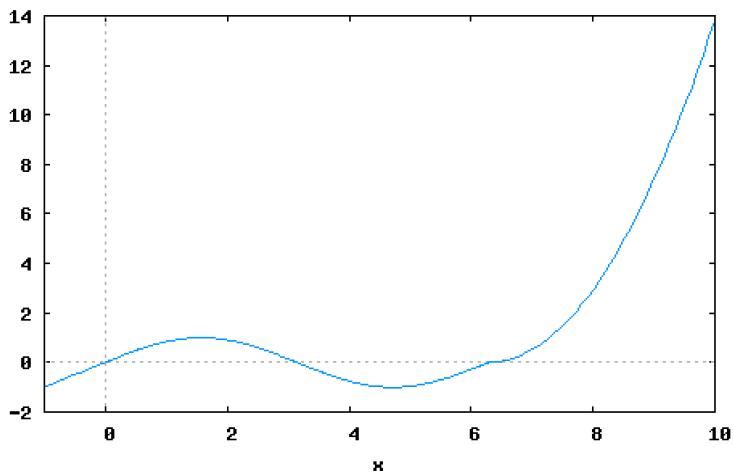
```
(%i144) f1(x);
(%o144) 3 x^2 - 40 x - 4
```

3. derivacija

```
(%i85) diff(f(x),x,3);
(%o85) 6
```

```
(%i86) g(x):=if x<0 then x
      else if x<=2*pi then sin(x)
      else (x-2*pi)^2;
(%o86) g(x):=if x < 0 then x else if x <= 2 \pi then sin(x) else (x - 2 \pi)^2
```

```
(%i87) wxplot2d(g(x),[x,-1,10]);
```



```
(%o87)
```

Rekurzivno zadani niz

```
(%i88) a(n):=if n>1 then n*a(n-1)
      else 1;
```

```
(%o88) a(n) := if n > 1 then n a(n - 1) else 1
```

```

(%i89) a(3);
(%o89) 6

(%i92) a(10)-10!;
(%o92) 0

(%i93) for i:1 thru 5 do
      print(a(i));
1
2
6
24
120
(%o93) done

```

□ 3 Crtanje geometrijskih objekata

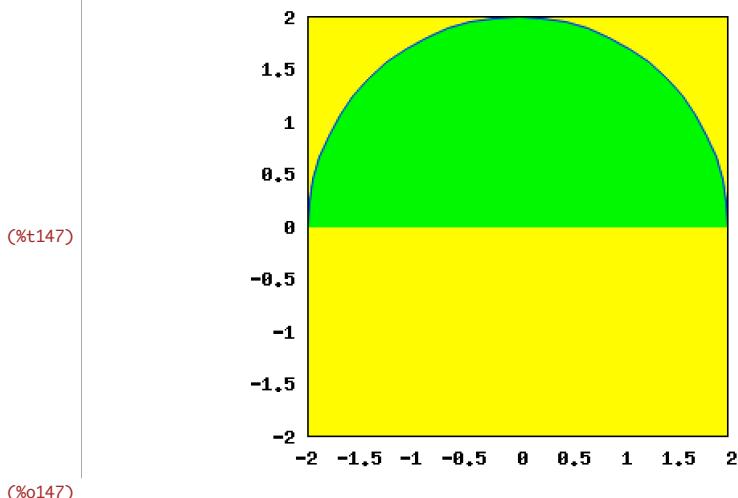
```

(%i145) kvadrat:rectangle([-2,-2],[2,2]);
(%o145) rectangle([-2,-2],[2,2])

(%i146) polukrug:ellipse(0,0,2,2,0,180);
(%o146) ellipse(0,0,2,2,0,180)

(%i147) wxdraw2d(fill_color=yellow,kvadrat,
      fill_color=green,polukrug,
      proportional_axes=xy);

```



□ Crtanje više objekata zajedno

```

(%i106) spirala1:gr2d(nticks=400,color=red,spirala,
      title="Spirala");
(%o106) gr2d(nticks=400, color=red, polar(t, t, 0, 10 π), title=Spirala)

(%i149) lemniskata1:gr2d(nticks=400,color=green,lemniskata,
      title="Bernoullijeva lemniskata");
(%o149)
      gr2d(nticks=400, color=green, implicit((y^2+x^2)^2=2(x^2-y^2), x, -2, 2, y, -1, 1), title=Bernoullijeva lemniskata)

```

