

# On Reducing Annihilation Degree inside Nonlinear Invariant Attacks on T-310 and DES

Nicolas T. Courtois, Matteo Abbondati and  
Aidan Patrick

Central European Conference on Cryptology 2020

# Outline

- Construction of product invariant attacks from cycles (paper ICISC 2019)
- Normality and weak normality
- Direct sums with disjoint sets of variables
- Magic polynomials  $\mu$
- Spectral equation for annihilation of a direct sum

## Ring of Invariants

A block cipher operating on states of  $N$ -bits is defined by a Group of key-dependent bijective transformations  $\{\varphi_k\}_{k \in K}$

We have a Group action of  $G = \{\varphi_k\}_{k \in K}$  on the Ring of Boolean polynomials in  $N$  variables

$$P^{\varphi_k}(x_1, \dots, x_N) := P(\varphi_k(x_1, \dots, x_n))$$

### Definition

$P$  is an invariant for the block cipher for a given subset of keys  $\Sigma \subseteq K$

$$\begin{array}{c} \updownarrow \\ P^{\varphi_k}(x_1, \dots, x_N) = P(x_1, \dots, x_N) \quad \forall k \in \Sigma, \forall (x_1, \dots, x_N) \in \mathbb{F}_2^N \end{array}$$

### Trivial cases

The polynomials 0 and 1 are invariants for any key

### Theorem

For any Block cipher and for any given subset of keys  $\Sigma \subseteq K$ , the set of invariants holding with probability 1.0 is a ring

**Question: Is this ring always trivial? How to construct non trivial invariants?**

Non trivial invariants are very hard to find in general, even for a single key.

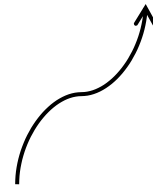
## Example

For  $N = 3$ , consider the transformation

$$\begin{aligned} \varphi_k: \mathbb{F}_2^3 &\longrightarrow \mathbb{F}_2^3 \\ (x_1, x_2, x_3) &\mapsto (x_1x_2, kx_3, x_1+x_2x_3) \end{aligned}$$

A Boolean polynomial  $P$  in 3 variables is then an invariant for this transformation  $\varphi_k$  i.f.f. for every input  $(x_1, x_2, x_3) \in \mathbb{F}_2^3$  it satisfies:

$$P(x_1, x_2, x_3) = P^\varphi(x_1, x_2, x_3) = P(x_1x_2, kx_3, x_1+x_2x_3)$$



$$(P = x_1 + x_2 + x_3 \rightarrow P^\varphi = x_1x_2 + kx_3 + x_1 + x_2x_3)$$

It seems almost impossible even for this extremely simple case with just 3 variables and with only 1 parameter family of transformations not excessively complicated!!!

### Much harder case

In block cipher cryptanalysis we consider many variables ( $N \geq 36$ ) and transformations with key-dependent nonlinear Boolean polynomials on 6 variables

## Impossible problem:

Finding  $P$  by brute force is impossible:  $2^{2^N}$  Boolean polynomials in  $N$  variables to test

## Not efficiently falsifiable:

A block cipher has no polynomial invariant  $P$

## From Diophantine equations' theory

- Pell-Fermat equation

$$x^2 - dy^2 = 1$$

It “seems” efficiently falsifiable by testing non-solvability ( $\text{mod } p$ ) for different values of  $p$



Brute force like  
“repeated game”

## Self-similarity and Invariance for a simple case (d=2)

$P = x^2 - 2y^2$  is invariant with respect to the linear transformation

$$\varphi(x, y) = \begin{pmatrix} 3 & 4 \\ 2 & 3 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$$

$$\begin{aligned} P^\varphi(x, y) &= P(3x + 4y, 2x + 3y) = (3x + 4y)^2 - 2(2x + 3y)^2 = \\ &= 9x^2 + 24xy + 16y^2 - 8x^2 - 24xy - 18y^2 = x^2 - 2y^2 \end{aligned}$$

How to find non trivial invariants with respect to (more than just one) nonlinear transformations and with high number of variables??

## From ICISC 2019...

- Nicolas Courtois, Matteo Abbondati, Hamy Ratoanina, and Marek Grajek **Systematic Construction of Nonlinear Product Attacks on Block Ciphers**, In ICISC, LNCS 11975, pp 20-51, Springer, 2020.
- General theorem applicable to any Block Cipher
- When  $P$  is a product of polynomials
- One or several closed cycles of linear transitions can define a non trivial product invariant

# From ICISC 2019...

- Nicolas Courtois, Matteo Abbondati, Hamy Ratoanina, and Marek Grajek **Systematic Construction of Nonlinear Product Attacks on Block Ciphers**, In ICISC, LNCS 11975, pp 20-51, Springer, 2020.
- General theorem applicable to any Block Cipher
- When  $P$  is a product of polynomials
- One or several closed cycles of linear transitions can define a non trivial product invariant

**Notation for transitions:**

$P \leftarrow Q$  means that  $P^\varphi(x_1, \dots, x_N) = Q(x_1, \dots, x_N)$



# From ICISC 2019...

## Theorem:

Given a set of basic polynomials  $\{Q_j\}$  in a closed loop of length  $n$ , s.t. (due to internal connections of the cipher) we have the transitions:

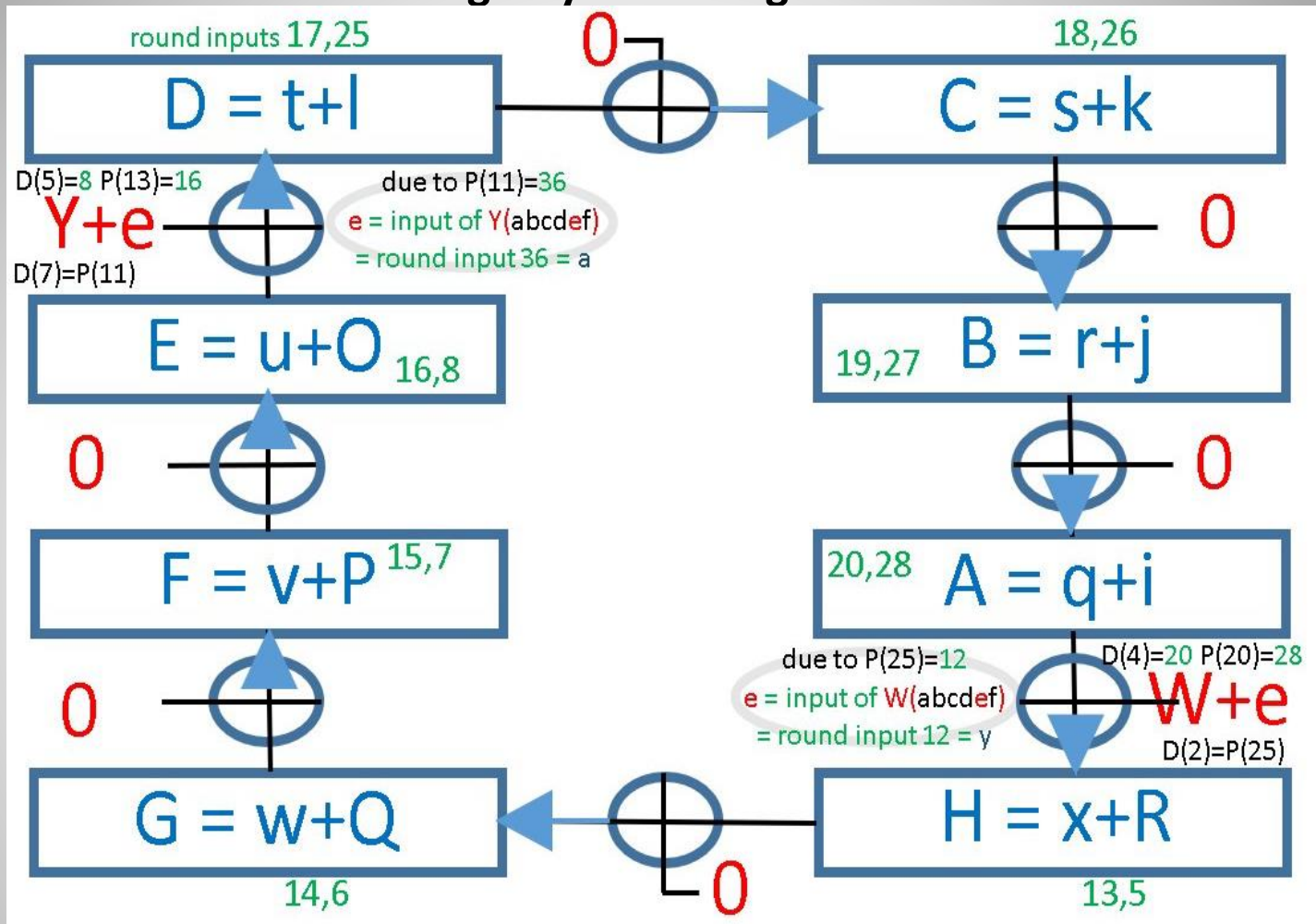
$$Q_{\pi(j)} \leftarrow Q_j + Z_j$$

Where  $\pi = (1 \ 2 \ \dots \ n) \in S_n$ . And we assume that:

- $\exists j$  s.t.  $Z_j = 0$  (corresponding  $Q_j$  is said to be transformable)
- $\forall j \prod_{k, \text{transf.}} Q_k Z_j = 0$

Then  $P = \prod_j Q_j$  is an invariant for our cipher holding with probability 1, for any secret key, for any initial state on  $n$  bits and for any number of rounds.

## An attack using a cycle of length 8 for T-310



$Y+e$  and  $W+e$  are annihilated by the product of suitable transformable polynomials, which are B,C,D,F,G,H.

In particular:

- $FG(W+e) = 0$
- $BC(Y+e) = 0$

## Strengths of our algebraic construction:

- High level of generality to any block cipher
- High freedom for the attacker in the construction of simple transitions defining complex product attacks
- Our ring is not empty, other invariants may exist

## Strengths of our algebraic construction:

- High level of generality to any block cipher
- High freedom for the attacker in the construction of simple transitions defining complex product attacks
- Our ring is not empty, other invariants may exist

## Weaknesses of our algebraic construction:

- It doesn't ensure that all product attacks follow this framework
- It doesn't take into account the additive structure of the ring of invariants
- Cycles generally tend to be too long, giving us few low degree invariants

## Can this construction break DES?

Yes, but with weaker S-boxes and some keys.

Too few ways to make  $W * f = 0$

Even harder when  $W$  is balanced and  $f$  is a product.

Trick to solve this problem: second order attack

**We do not need to annihilate  $W$ !!!**

We rather annihilate  $W + Y$ .

Trivial methods to do this:

1.  $fW = 0, gY = 0 \Rightarrow (W + Y) * fg = 0$

2.  $f\bar{W} = 0, g\bar{Y} = 0 \Rightarrow (W + Y) * fg = 0$

Three problems:

- Trivial
- Impossible
- High degree

## Definition (k-normality)

A Boolean function  $Z \in B_n$  is said to be k-normal if either of the following equivalent conditions holds:

- i) There exists a  $(n-k)$ -dimensional flat  $U$  where  $Z$  is constant.
- ii) Either  $Z$  or  $Z + 1$  are annihilated by at least one product

$$\prod_{i=1}^k L_i$$

Of  $k$  linearly independent affine polynomials with either:

$$Z \prod_{i=1}^k L_i = 0 \quad \text{or} \quad (Z + 1) \prod_{i=1}^k L_i = 0$$

## Definition (k-weak-normality)

A Boolean function  $Z \in B_n$  is said to be k-weak-normal if either of the following equivalent conditions holds:

i) There exists a  $(n-k)$ -dimensional flat  $U$  where  $Z$  is an affine function.

ii) There exists an affine shift  $Z + L_0$  and a product

$$\prod_{i=1}^k L_i$$

Of  $k$  linearly independent affine polynomials such that:

$$(Z + L_0) \prod_{i=1}^k L_i = 0$$

We have examined the 150357 classes of Boolean functions on 6 variables

Frequencies of k-normal functions

K value →	0	1	2	3
150357	1	205	47466	150357
100 %	$2^{-17,2} \approx 10^{-4}\%$	$2^{-9,52} \approx 0,14\%$	$2^{-1,66} \approx 32\%$	100%

Frequencies of k-weak-normal functions

K value →	0	1	2	3
150357	1	205	93760	150357
100 %	$2^{-17,2} \approx 10^{-4}\%$	$2^{-9,52} \approx 0,14\%$	$2^{-0,68} \approx 62\%$	100%

### Normality of DES S-boxes

All 32 Boolean functions in DES are 3-normal,  
all 32 are not 2-normal, and 26 out of 32 are 2-weakly-normal.



## Theorem

Given  $Z_1, Z_2 \in B_6$  then  $Z_1 + Z_2 \in B_{12}$  is 6-normal

Is it possible to reduce the degree of this annihilation without  
Annihilating  $Z_1, Z_2$  or their negations?

From Arxiv paper: **Lack of unique factorization as a tool in Block Cipher Cryptanalysis [Courtois, Patrick]**

Example of attack on T-310 with annihilator of degree 5 for the sum. But it still annihilates  $Z_1 + 1, Z_2 + 1$

Our general framework theorem allows  $Z_j$  to be an arbitrary sum of Boolean functions of the cipher, shifted by an arbitrary affine function  $L_0$



New annihilation techniques for a direct sum of  $m \geq 2$  Boolean functions with disjoint sets of variables



Theory of magic polynomials  $\mu$   
(Existence theorem)

## Definition (magic polynomial $\mu$ )

Given a family of arbitrary  $m \geq 2$  Boolean functions  $F = \{Z_i\}_1^m \subseteq B_n$  with disjoint sets of variables. A magic polynomial for said family is a polynomial  $\mu \in B_{mn}$  s.t.

$$\begin{cases} \mu * \left( \sum_{i=1}^m Z_i \right) = 0 \\ \mu * Z_i \neq 0 \quad \forall i \\ \mu * (Z_i + 1) \neq 0 \quad \forall i \end{cases}$$

This method gives rise to new annihilation events which can be exploited in our general framework theorem.

We have existence theorems for the cases  $m = 2, m = 3$

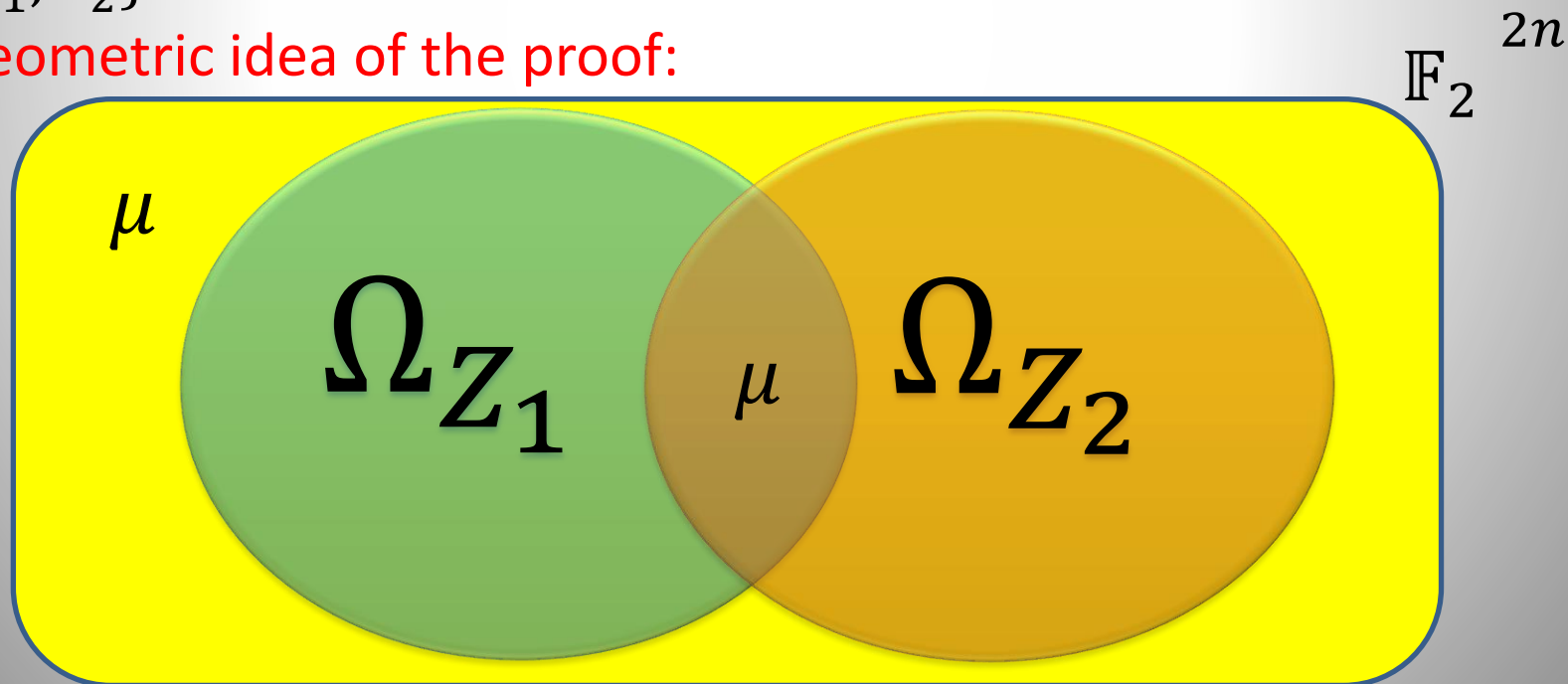
## Existence theorem (m=2)

If  $Z_1, Z_2 \in B_n$  are such that:

$$\begin{cases} Z_1 Z_2 \neq 0 \\ (Z_1 + 1)(Z_2 + 1) \neq 0 \end{cases}$$

Then it exists a magic polynomial  $\mu \in B_{2n}$  for the family  $\{Z_1, Z_2\}$ .

Geometric idea of the proof:



## Existence theorem (m=3)

If  $Z_1, Z_2, Z_3 \in B_n$  are such that

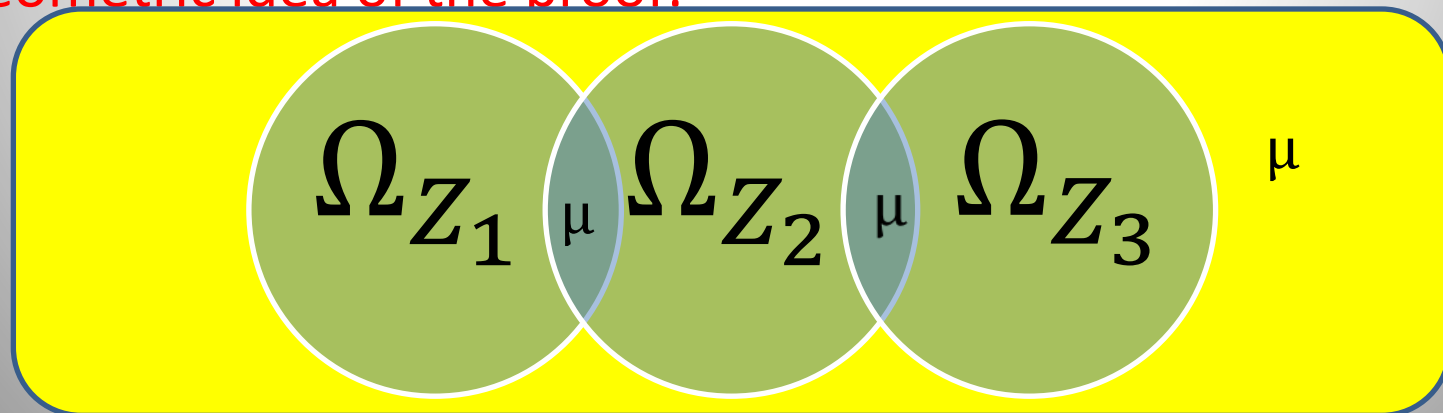
$$(Z_1 + 1)(Z_2 + 1)(Z_3 + 1) \neq 0$$

And at least two of the following conditions are true

$$\begin{cases} (Z_1 + 1)Z_2Z_3 \neq 0 \\ Z_1(Z_2 + 1)Z_3 \neq 0 \\ Z_1Z_2(Z_3 + 1) \neq 0 \end{cases}$$

Then it exists a magic polynomial  $\mu \in B_{3n}$  for the family  $\{Z_1, Z_2, Z_3\}$ .

Geometric idea of the proof:



# New proposed method with a Diophantine equation for finding new attacks or disprove their existence

## Theorem (Spectral equation for annihilation of a direct sum)

Given a family of Boolean functions  $F = \{Z_i\}_1^m \subseteq B_n$  with disjoint sets of variables, a set of  $k$  linearly independent vectors

$S = \{\vec{a}_j = (\vec{a}_{j_1} | \dots | \vec{a}_{j_m})\}_1^k \subseteq \mathbb{F}_2^{mn} \quad \forall i \quad (\vec{a}_{j_i}) \in \mathbb{F}_2^n$ , a vector  $(\varepsilon_j)_1^k \in \mathbb{F}_2^k$ . Then the polynomial

$$\mu = \prod_{j=1}^k (\varphi_{\vec{a}_j} + \varepsilon_j) \in B_{mn}$$

is an annihilator for the sum  $\sum_{i=1}^m Z_i \in B_{mn}$  i.f.f. the Walsh coefficients satisfy the following Diophantine equation of degree  $m$  in  $m2^k$  unknowns:

$$\sum_{\substack{(\vec{x}_{j_1} | \dots | \vec{x}_{j_m}) \in \langle S \rangle_{\mathbb{F}_2} \\ \vec{x}_j = \sum_v \lambda_v \vec{a}_v}} (-1)^{\sum_v \lambda_v \varepsilon_v + \delta(\vec{x}) + 1} \prod_{i=1}^m W_{\hat{Z}_i}(\vec{x}_{j_i}) = 2^{mn}$$

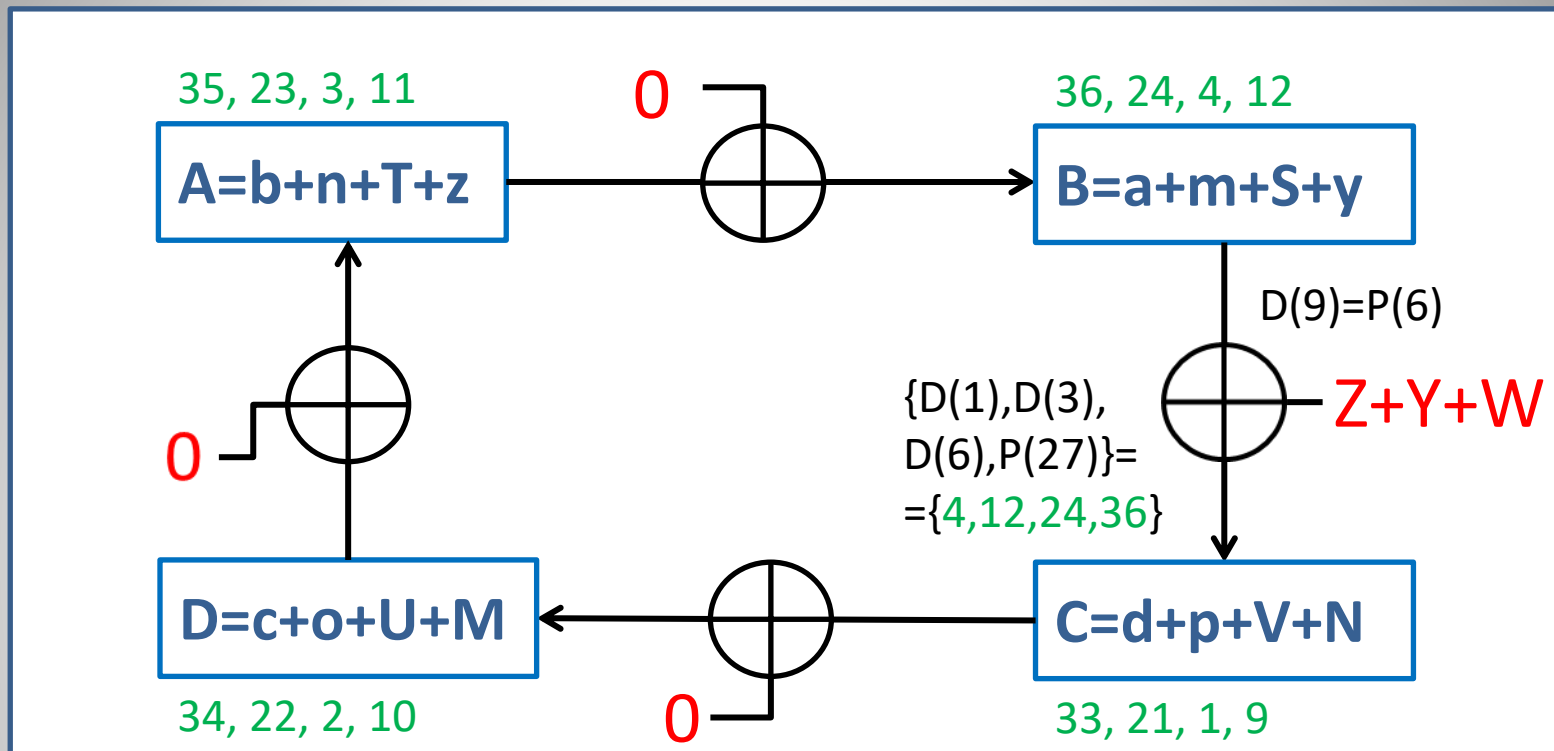
In the case of a family of balanced Boolean functions the equation reduces to:

$$\sum_{\substack{(\vec{x}_{j_1} | \dots | \vec{x}_{j_m}) \in \langle S \rangle_{\mathbb{F}_2} \\ \vec{x}_j = \sum_v \lambda_v \vec{a}_v \\ \vec{x}_{j_i} \neq 0 \quad \forall i}} (-1)^{\sum_v \lambda_v \varepsilon_v + 1} \prod_{i=1}^m W_{\hat{z}_i}(\vec{x}_{j_i}) = 2^{mn}$$

Which, depending on the vectors inside the set  $S$ , has significantly less unknowns due to the condition  $\vec{x}_{j_i} \neq 0 \quad \forall i$  and it could be used in two ways:

1. To determine magic polynomials for a given set of balanced Boolean functions
2. In our framework attack, given a cycle we could determine the existence of optimal solutions for the Boolean functions with certain desirable cryptographic properties of the Walsh spectrum

## Example (For T-310 block cipher)



$P = ABCD$  is an invariant for 1 round of T-310 if the Boolean functions satisfy:

$$(Z + Y + W)(b^{(Z)} + c^{(Z)} + d^{(W)} + e^{(W)})(b^{(Y)} + c^{(Y)} + d^{(Z)} + e^{(Z)})(b^{(W)} + c^{(W)} + d^{(Y)} + e^{(Y)}) = 0$$

If we want the solutions to be balanced, then they must satisfy:

$$W_{\hat{Z}}(\vec{a}_1 + \vec{a}_2)W_{\hat{Y}}(\vec{a}_1)W_{\hat{W}}(\vec{a}_2) + W_{\hat{Z}}(\vec{a}_1)W_{\hat{Y}}(\vec{a}_2)W_{\hat{W}}(\vec{a}_1 + \vec{a}_2) + W_{\hat{Z}}(\vec{a}_2)W_{\hat{Y}}(\vec{a}_1 + \vec{a}_2)W_{\hat{W}}(\vec{a}_1) + W_{\hat{Z}}(\vec{a}_1 + \vec{a}_2)W_{\hat{Y}}(\vec{a}_1 + \vec{a}_2)W_{\hat{W}}(\vec{a}_1 + \vec{a}_2) = -2^{18}$$

$$\vec{a}_1 = (0, 1, 1, 0, 0, 0) \quad \vec{a}_2 = (0, 0, 0, 1, 1, 0) \in \mathbb{F}_2^6$$



Thank you  
for your attention